

Jaewoong Hwang

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SKILLS

Programming

- javascript/css/html
- Unity3D/C#
- Processing/Arduino

Design

- Adobe Illustrator
- Adobe Photoshop
- Rhinoceros/Blender

Video

- Adobe After Effects
- Adobe Premiere

Knowledge on circuit

INTERESTS

- Problem solving through interaction design
- Technology/art as social actors
- Experimental games and gamification

ADDITIONALLY

- Enjoy rock climbing
- Love good video games

PROFILE

An interaction designer and media artist with solid technical skills and considerable knowledge on media/communication.

EXPERIENCE

- Nov 2015~ **Envisible** Seoul
Created games for children installed in Funtory House
Funtory House is a new media kids' playground we own
All games involve physical interaction and digital representation
- May~Aug 2014 **Apple Inc.** Cupertino
Marcom Creative Tech Team, creative technologist intern
Prototyped Apple Live, a live blog for Apple events
- 2012~2013 **HYBE, new media artist collective** Seoul
Member artist/programmer
Participated in many installation projects

EXHIBITION

- May 2015 **ITP Spring Show** Tisch School of the Arts, NYU
Prototype of timeline-based wiki service <Unravel-it>
- Jan 2015 **NYC Arcade** Microsoft, NY
Multiplayer cooperative game <Final Phantasy>
Players join the game via phone call; number pad is controller
- Dec 2013 **ITP Winter Show** Tisch School of the Arts, NYU
Local multiplayer competitive game <We:Balance>
Made use of Wii balance boards as controllers
- Sep 2012 **Life: A User's Manual** Culture Station Seoul 284
Interactive installation <Leaf: Autumn 2012>
Participated as an artist, as a member of HYBE
- Sep 2012 **Seoul International Media Art Biennale** Seoul Museum of Art
Interactive installation <In Between>
Participated as an artist, as a member of HYBE
- Jun 2012 **The 1st Maker Faire Seoul** Seoul
Showcased an instant camera with thermal printer
- May 2012 **International Exposition Yeosu 2012** SK Pavilion, Yeosu
Interactive installation <Time Alive>
Worked as a main server programmer, as a member of HYBE
- Oct 2010 **Boan Inn, The Story Told By Objects** Boan Inn, Seoul
Location themed collaborated exhibition
Built interactiveness onto antique objects as an assistant

EDUCATION

- 2013~2015 **M.P.S. in Interactive Telecommunications Program (ITP)**
Tisch School of the Arts, New York University New York
- 2005~2012 **B.A. in Communication**
College of Social Sciences, Seoul National University Seoul